### **Rubik's Cube Solution — Reference Sheet**

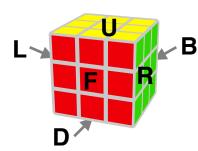
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Based on solutions by Shelley Chang and Tyson Mao.

#### **Notation**

The cube has six sides:

Up Left Front Right Back Down



#### **Clockwise**

ULFRBD

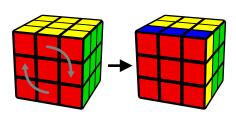
**Counter-Clockwise** 

U' L' F' R' B' D'

**Double Turns** 

U2 L2 F2 R2 B2 D2

Example Move: F



### **Daisy**

Place four edges with white around the yellow center.





### **Cross**

Move four white edges onto the white side.







Solve each petal by aligning it and placing it.

## First Layer Corners

Select corners with white in the top layer and move them down one at a time.



Left Trick =



Right Trick = U R U' R'



(Right Trick) × 3 = (U R U' R')3

# Middle Layer (Edges)

Select an edge, perform this sequence, then reinsert the corner again using the previous step.



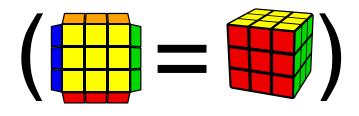
**Left Trick + Re-Insert =**U' L' U L → Re-Insert

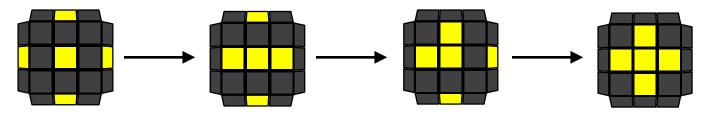


Right Trick + Re-Insert = U R U' R' → Re-Insert

## Last Layer Edge Orientation

Make sure the cube matches the diagram every time before you apply a sequence of moves.





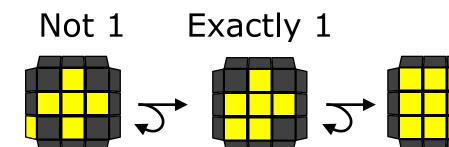
**F + Right Trick + F' =**F (U R U' R') F'

F (U R U' R') F'

F (U R U' R') F'

## Last Layer Corner Orientation

Count the number of corners with yellow facing up.

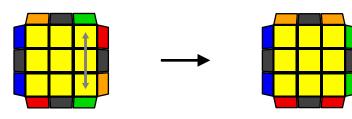


Right Sune = (R U R') U (R U2 R')

Right Sune = (R U R') U (R U2 R')

### Last Layer Corner Positions

Align two corners on the left side if possible.

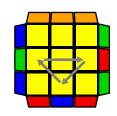


### Niklas + Right Sune =

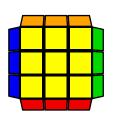
(L' U R U' L U R') (R U R') U (R U2 R')

## Last Layer Edge Positions

Place a solved lastlayer edge in the back if possible.







**Right Sune + U + Left Sune + U' =**(R U R') U (R U2 R') U (L' U' L) U' (L' U2 L) U'